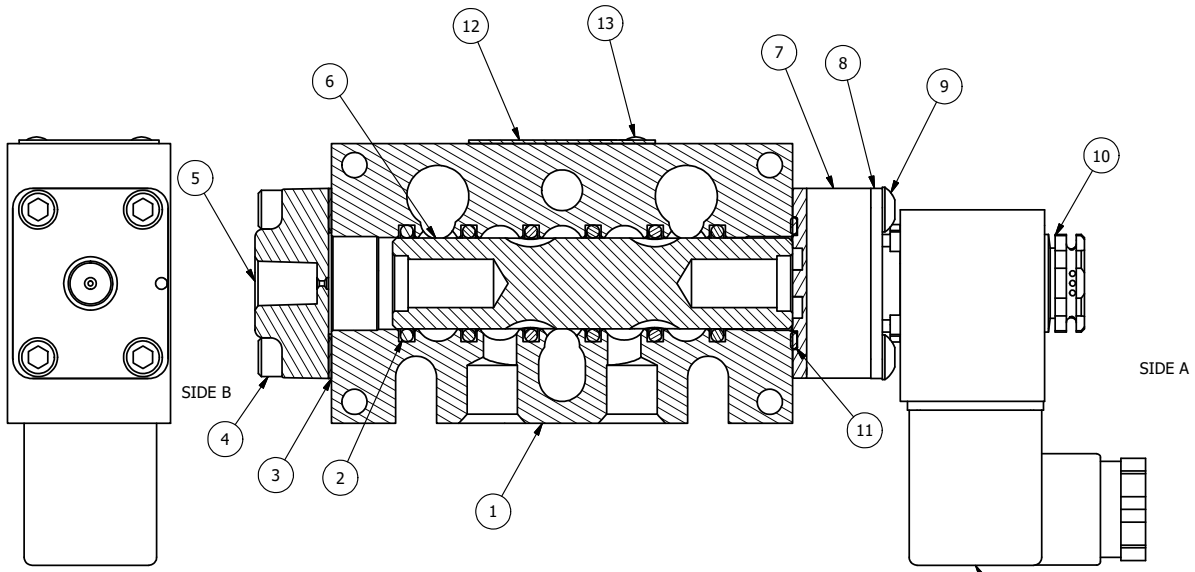


POSITION GASKET ON END OF VALVE TO SEAL PILOT HOLE SIDE 'B' ONLY

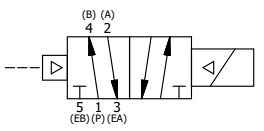
ALIGN PILOT AND SLOT IN ADAPTOR WITH GASKET IN BETWEEN SIDE 'A' ONLY FOR EXTERNAL PILOT OPERATION - ROTATE ADAPTOR 180 DEGREES. REMOVE 1/8" NPTF PLUG AND SUPPLY 50-150 PSI TO 1/8" NPTF PILOT PORT IN ADAPTOR.

NOTES:
1) ALWAYS GIVE VALVE MODEL AND PART NUMBER WHEN ORDERING PARTS.



SECTION A-A
SCALE 1 : 1

3/8" CORD GRIP DIN CAP INCLUDED FORM A, ACC. TO EN 175301-803, ISO 4400



14	3	V-110	O-RING, BUNA-N, 70 DURO, AS-114, (REF 5/8 X 13/16 X 3/32), 1/4" SLEEVE, 1/2" SUB, STACK
13	2	V-212	SCREW, #2 X 3/16 DRIVE, TYPE U, OVAL HEAD, STAINLESS STEEL
12	1	AN-115	NAMEPLATE, BLANK, FOR HE,KE,KD,RR,D,CR,PP,SR,SS VALVES
11	1	EMG3	GASKET - END MOUNT SOLENOID, BUNA-N, 1/4" & 3/8" VALVES
10	1	V-562	NUT, SOLENOID, SIDE EXHAUST
9	4	V-584	SCREW, 10-24 X 1, BUTTON HEAD SOCKET CAP WITH MICROSPHERE APPLIED TO THREADS.
8	1	SEC3-7	PLATE, RE-INFORCEMENT, SOLENOID, STAMPED, 304 STAINLESS
7	1	V-564	SYSTEM 8 INTRINSICALLY SAFE SOLENOID OPERATOR.
6	1	S3R	SPOOL - SOLID, STANDARD, 2 POS, CLSD CTR, 1/4" & 3/8" VALVE
5	1	PEC3	END CAP, PILOT, 300 AL, 1/4" & 3/8" VALVE
4	4	V-38	SCREW, 10-24 X 3/4, SOCKET HEAD CAP
3	1	ECG3	GASKET - END CAP, 1/4" & 3/8" VALVE
2	6	V-39	O-RING, VITON, STD BODY, 1/4" & 3/8" VALVES
1	1	B2-10E	FINISHED - SOLID BODY, UPPER PILOTS, 1/4" STACKING VALVE
FLG	QTY	PART NO	DESCRIPTION

LIMITS ON DIMENSIONS UNLESS OTHERWISE SPECIFIED
2-PL DECIMAL ± .01
3-PL DECIMAL ± .005
FRACTIONAL ± 1/64
ANGULAR ± 1/2°

AAA PRODUCTS INTERNATIONAL
7114 Harry Hines Blvd
Dallas, TX 75235

DRAWN: RMckenna	DATE: 3/21/2016	CHECKED: KWaite	DATE: 3/21/2016
SCALE: 1 : 1	SHEET: 1 OF 1	RELEASED: HWomack	DATE: 3/21/2016
TITLE: 1/4" STACK, SNGL SOL, 2 POS, FRICTION POS, PILOT RTRN, INTR SAFE, 24VDC, SIDE VENT		PART NO.:	REV.:
		EBSR2AC	

THE INFORMATION CONTAINED WITHIN THIS DOCUMENT IS PROPRIETARY TO AAA PRODUCTS AND MAY NOT BE DISCLOSED WITHOUT PRIOR WRITTEN CONSENT

P:\Engineering\Product Valve Assembly\Standard\ASSEMBLY\DWG\EBSR2AC 24VDC.dwg